

Mar Korean bells
gently take bells from hook

walk slowly, reverently to the front of the marimba, always facing the instrument

Elec pp

3 5 5 5 5 7

Perc I 4 crotales pp 2 crotales, 3 bowl gongs pp to yarn mallets 3 bowl gongs p 3 bowl gongs p cloth-covered rawhide mallets 4 tubular chimes mp

Perc II 2 cymbals, 1 tam-tam (on edge) 2 cymbals, 1 tam-tam (one surface and edge) yarn mallets 3 tubular chimes

Perc III 2 cymbals, 1 tam-tam (on edge) p to knitting needles to yarn mallets plastic mallets 3 tom-toms mf 5 3 mf 3 6 5 3 tom-toms p mf hand-off chimes to perc I

Perc IV niente

4 fade bells niente

Mar arrive at front of instrument ppp gently swing bell chimes

Elec 2 (cont.)

Perc I niente to brass mallets (glockenspiel) ff glockenspiel (l.v.)

Perc II bass drum beater and brass mallets (for crotales) mf *simile, ad lib* ff crotales (l.v.)

Perc III 3 roto toms mf 5 3 5 6 3 *simile, ad lib* p *subito* (rim shot accents) 3 3 3 ff (l.v.)

Perc IV * large cymbal (on timpani) p *subito* l.v. sempre ff (l.v.) 3 tom-toms p *subito* ff (l.v.)

* Set cymbal on timpani drum head (tuned as shown), bell-side down.

♩ = ca. 60

Mar

Elec

Perc I

Perc II

Perc III

Perc IV

perc I

perc II

perc IV

triangle beaters
3 triangles

l.v. sempre

pp

simile, ad lib

pp

triangle beaters
2 triangles

perc II

pp

sleigh bells (as before)

pp

Mar

Elec

Perc I

Perc II

Perc III

Perc IV

perc I

perc II

perc III

knitting needles
low and high
cymbals (on bell)

l.v. sempre

p

3

5

pp

simile, ad lib

mp

2 triangles, 2 crotales

3

4 crotales

mp

simile, ad lib

p

niente

Mar

Elec

Perc I

Perc II

Perc III

Perc IV

glockenspiel (l.v.)

perc I

crotales (l.v.)

3 bowl gongs

pp

cymbal (on timpani head)

* gliss.

mp

poco

poco

poco

simile

timpani (pedal only)

* Mallet stick

marimba

ppp

molto

ff poss.

9 pitch-resonant reverb

7

1

3

Mar

Elec

Perc I

Perc II

Perc III

Perc IV

pp

10 fade reverb

2

11

middle bowl gong (as before)

scrape release

p

f

4

3

l.v.

3

3

3

3

3

3

3

bass bow tam-tam

perc II

l.v.

p

f

niente

Mallet stick

marimba

ppp

f

11 pitch-resonant reverb (on marimba)

electronics

12

2

3

2

3

12 fade reverb

Hard mallets

marimba

ff

perc I

ff

perc III

ff

* Stroke bar edge with the wood of the mallet handle using a figure-8 motion to make a smooth, continuous, singing tone.

Mar

Elec

Perc I

Perc II

Perc III

Perc IV

1 2 3 2 4 1 4

pp subito f sff sff sff sff ff

plastic mallet woodblock

perc I

crotales (bowed)

plastic mallet crotales (struck)

triangle beater 2 triangles

triangle beater low triangle

brass mallets tubular chimes

** ripchord strap sus. cymbal

p < ff p < ff p < ff

Mar

Elec

Perc I

Perc II

Perc III

Perc IV

3 4

pp subito p poco ff

two-tone mallets

crotales (struck) l.v.

crotales (bowed)

soft, yarn mallets tubular chimes (on side)

vibes (bowed) steady bowing

pp mf p subito mf sf mf sf mf simile

"two-tone" mallets

* molto legato sempre

* "N" refers to the bar node whereas "E" refers to the bar edge. Arrows indicate transitional movement.

** A nylon strap, approximately 3 feet long, is rapidly drawn across the cymbal edge.

12

3

4

11

Mar

Elec

Perc I

Perc II

Perc III

Perc IV

sfz *p sfz* *p* *pp subito*

f *p mf* *p* *f* *p mf* *p* *f* *p mf* *p*

14 tuned reverb (end delay)

electronics

7

3

4

15 end reverb

Mar

Elec

Perc I

Perc II

Perc III

Perc IV

p *f* *p mf* *p* *f* *p mf* *p* *f* *p mf* *p* *p* *pp*

15 end reverb

"Useless! Useless!"

soft mallets (left hand)

Mar

LH

Perc I

Perc II

Perc III

Perc IV

Mar

Elec

Perc I

Perc II

Perc III

Perc IV

Mar

Elec

Perc I

Perc II

Perc III

Perc IV

perc II

sticks
snare drum

Hi-hat

foot-pedal crash

bass drum

perc IV

mf

mf

Mar

Elec

Perc I

Perc II

Perc III

Perc IV

mf

Mar

Elec

Perc I

Perc II

Perc III

Perc IV



Mar

Elec

Perc I

Perc II

Perc III

Perc IV

perc I

perc II

perc III

plastic mallets
crotales

p
triangle beater
3 triangles

pp
bass bow
vibes

p *p* *p* *p*

simile

simile

Mar

Elec

Perc I

Perc II

Perc III

Perc IV

snare drum *mf*

hi-hat

foot pedal crash

bass drum *mf*

Mar

Elec

Perc I

Perc II

Perc III

Perc IV

perc I

perc II

perc III

plastic mallets

crotales

p

triangle beater

3 triangles

pp

bass bow

vibes

p

p

p

p

simile

simile

Mar

Elec

Perc I perc I rawhide hammers
chimes *mf*

Perc II *pp*

Perc III perc III bass bow
vibes (front) *f*

Perc IV perc IV bass bow
vibes (back) *f*

Mar

Elec

Perc I *mf*

Perc II *pp*

Perc III *f*

Perc IV *f*

perc II triangle beater
3 triangles *pp*

repeat, fade right had before left

N → E

The musical score consists of five staves: Maracas (Mar), Electric Guitar (Elec), Percussion I (Perc I), Percussion II (Perc II), Percussion III (Perc III), and Percussion IV (Perc IV). The Maracas part is written in a grand staff with a key signature of one flat and a common time signature. It features a complex rhythmic pattern of sixteenth notes, with '6' markings indicating sixteenth-note groups. The Electric Guitar part is a single staff with a square symbol indicating a specific sound or effect. Percussion I is in a grand staff with a key signature of one sharp and a common time signature, featuring a melodic line with a *mf* dynamic. Percussion II is a single staff with a common time signature, featuring a rhythmic pattern of 'x' marks and a *pp* dynamic. Percussion III and IV are in grand staves with a common time signature, featuring melodic lines with a *f* dynamic. Performance instructions include 'morendo (20 seconds)' for the Maracas and Percussion II parts, and 'morendo (10 seconds)' for the Percussion III and IV parts. A 'repeat' sign is present in the Maracas part, with a note to 'fade right had before left'. A 'N → E' instruction is located at the top right of the score.